Simulators for Humanoid Robots

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Motivations

- DARPA Grand challenge
 (GAZEBO)
- European Projects:
 - Koroibot
 - Euroc
 - Codyco
- New humanoid robots:
 - iCub
 - Romeo
 - TORO (OpenHRP)







Use case 1: Stepping over obstacles



AIST/IS-CNRS/STIC Joint Japanese-French Robotics Laboratory



Use case 1: Stepping over obstacles

Contact handling:

Penality base method: Too far from reality !

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Linear Complementary Problem: Close to reality !

Recent versions of Bullet and ODE uses LCP based methods.

Use case 2: Integration





Use case 3: Visual servoing





Needs (1/2)

- Realistic contact model:
 - Stable Manipulation
 - Prevent breaking robot
 - Preference for Iterative Gauss Seidel LCP resolution
 - Included in the last versions of Bullet and ODE.
- System simulator
 - Planner, Vision, SLAM, Decision (HFSM, Smash) Display for debugging, Controlling the safety mechanical (crane, cameras)
 - Rerun the data
- Integration with
 - ROS
 - YARP
 - Orocos





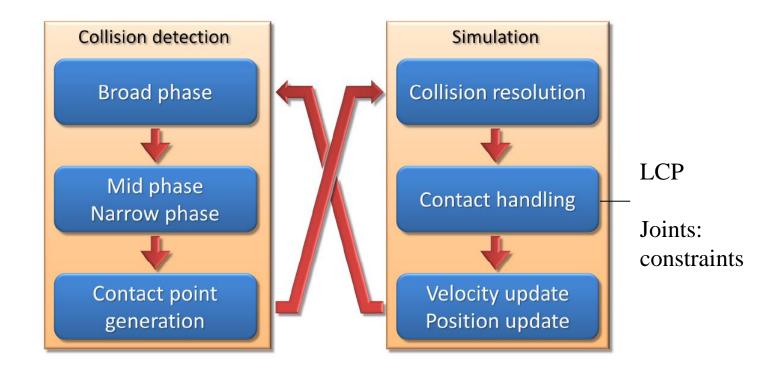
Needs (2/2)

- Generating automatically models
 - Nao: dozens of version at Aldebaran
 - HRP-2: Robot evolves according to new hardware + DOFs addition
 - HRP-4
 - iCub (constantly evolving)
 - 30 DOFs

AS-CNE

- New actuators (Variable Stiffness actuator)
- URDF is imposing itself as the standard

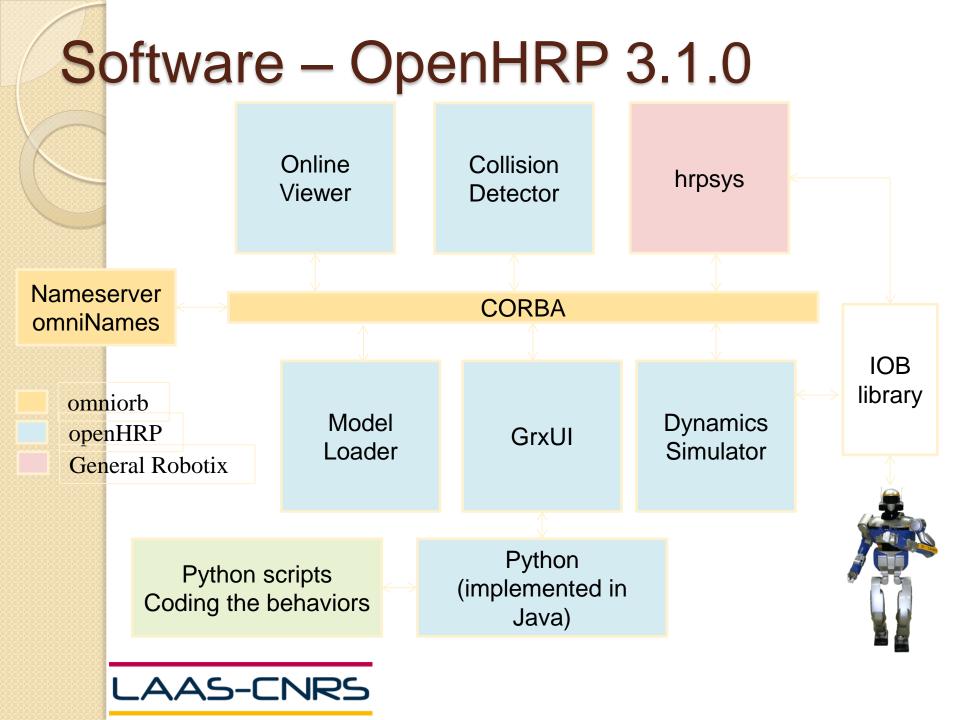
Simulator steps



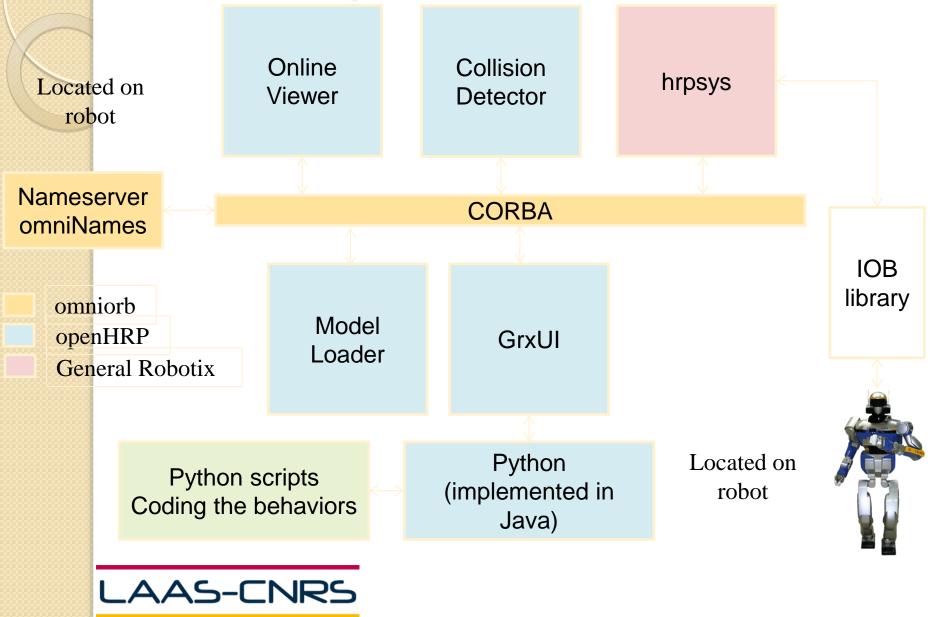
If the LCP problem is too big, the joints constraints for the robots become unrealistic (Bullet & ODE)

Needs to integrate kinematic tree for the robot

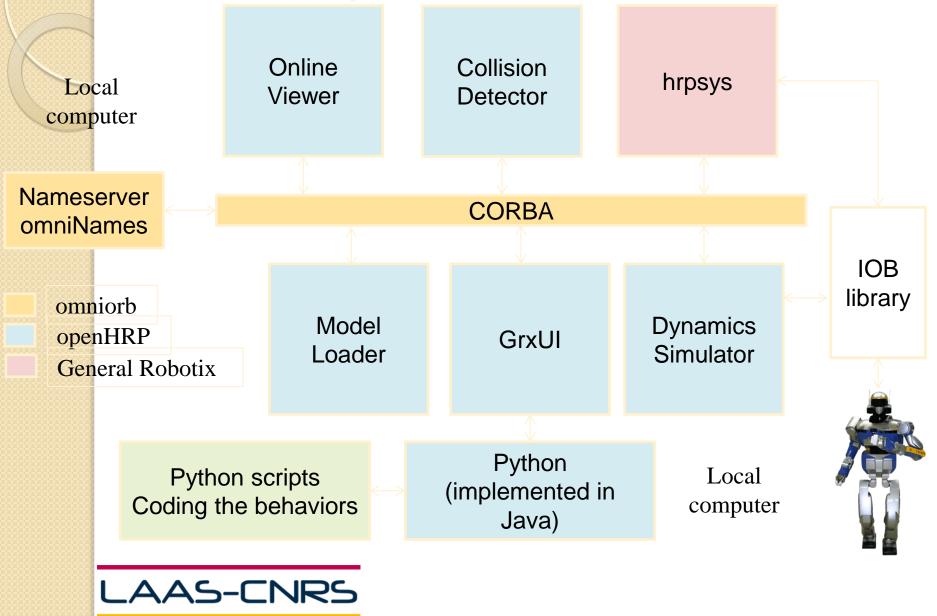




Software – OpenHRP 3.1.0 - Robot



Software – OpenHRP 3.1.0 - Simu



OpenHRP Dynamical simulator

Dynamic simulation: Feathersone's ABA
 Mostly targeted towards Multibody rigid bodies
 Takes the torques computed by PID

Contact Model:

Resolution scheme: Gauss Seidel Pivot

Very accurate !

Detect problematic situation.

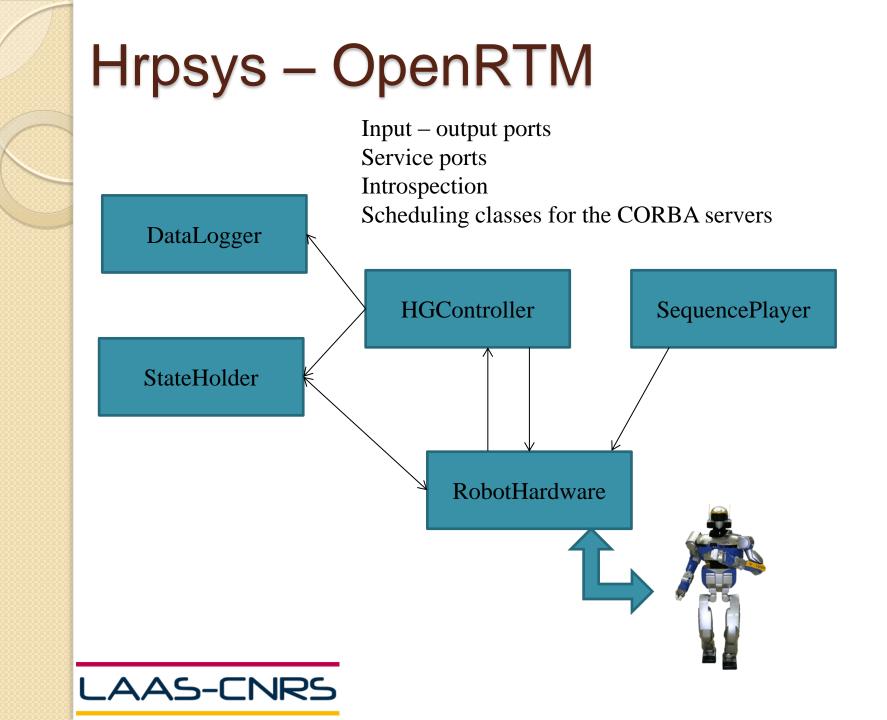
□ Software integration:

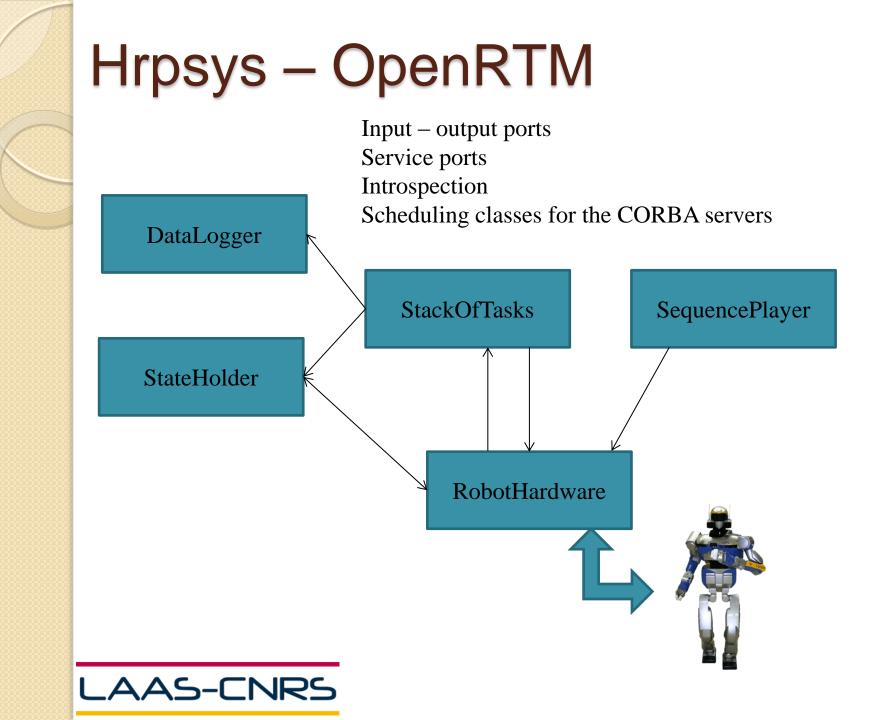
- Maintained by AIST (required by the Japanese government)
- **E**clipse

AAS-CNRS

□ Windows, Linux binaries availables

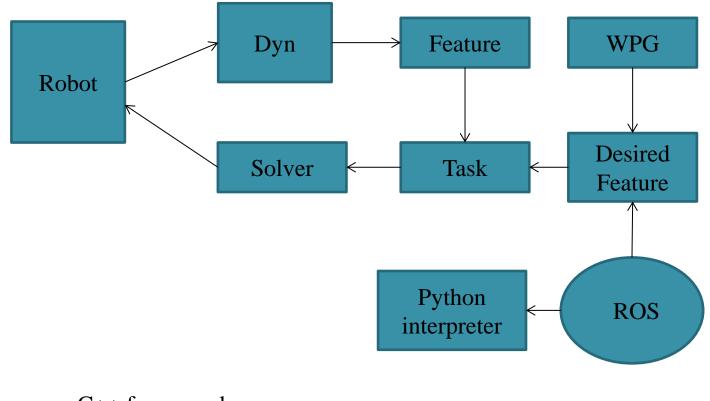
□ System simulator







Stack Of Tasks



C++ framework Data flow Graph control through python



Control simulation

□ Inverse dynamics for control usually different from simulation

Metapod – Template C++ for RNEA 6us for a 35
 DOFs humanoid robot
 LGPL
 Aldebaran support
 Semi symbolic

□ Semi-symbolic



Comparison

	System	Control Inv. Dyn.	Vision	Contact Solver	Handlin g ragdolls	Open Source	Scene graph	Control Scheme
OpenSIM		Х		LCP	Х	Х		Х
Gazebo	Х		X	Bullet		Х	Х	
Morse	Х		Χ	Bullet		Х	Х	
OpenHRP	Х	Х	X	LCP	Х	Х	Х	
XDE	Х	Х	X	LCP	Х		Х	Х
Humans		Х			Х	Х		Х
Robotran		Х				Х		
Mujoco		Х			Х			Х



Conclusion

□ There is a need for a complete solution:

- System simulator
- Accurate Physical Model in the vicinity of the robot

A full complete solution do not exist yet:
 There is an opportunity to build up a common tool !

